

6v6 Soccer Tournament Rules

All basic rules of play as described by FIFA will be used with adaptations and exceptions as noted below.

Law I- The Field of Play

Dimensions: Approximately 50-60 yards x 35-40 yards

Goals: Approximately twelve (12) to eighteen (18) feet wide by six (6) feet high.

Law II- The Ball

Under-12 & Younger: Size 4

Under-13 & Older: Size 5

Law III- Number of Players:

A match is played by two teams, each consisting of not more than six (6) players, one of whom is the goalkeeper. A match may not start if either team consists of fewer than four (4) players. Note- A five-minute grace period will be given before a forfeit is issued.

Substitutions: Unlimited, on-the-fly substitutions can be made. All substitutions must be made near midfield with the player coming off in the same area as the player going on.

Coed Divisions: No team shall have more than four (4) male players on the field at any time during coed games. If a team is missing female players, they must play down the amount of female players they are missing.

Rosters: The maximum players on a roster should not exceed ten (10). All players must be on the roster with a signed waiver in order to play. Players may not play on multiple teams in the same division.

Over-30, 40, & 50 Age Eligibility: All Over-30, 40, & 50 teams are permitted to have one (1) player one year younger than the acceptable age (i.e 29 yr old, 39 yr old, or 49 yr old).

Law IV- The Players Equipment:

Conform to FIFA. Shin guards under socks are required!

All teams must have matching colored jerseys. In the case of similar team colors, the home team will be required to change to a color accepted by the referee. The uniform of the goalkeeper must be distinctly different in color from the basic colors of the competing teams and the referee.

PLAYERS WEARING A PERMANENT CAST SHALL NOT BE ELIGIBLE TO PARTICIPATE IN ANY GAME.

However, soft braces can be worn, with WRITTEN approval from a doctor, and judgment as to safety is at the discretion of the referee.

Law V- Referees:

A referee will be appointed to each game to enforce the rules, keep the official clock, and most importantly, maintain safety.

Their decisions connected to the game shall be final and unquestionable (no protests). They also have the power to suspend a game at any time if they feel that the safety of players, coaches, spectators, or themselves are in jeopardy.

A referee shall refrain from penalizing in cases where he is satisfied that, by doing so, he would be giving an “advantage” to the offending team. If the referee applies the advantage clause and the advantage which was anticipated does not develop at that time the referee shall penalize the original.

Law VI- Scorekeeper:

In most cases, the referee will be assisted by a scorekeeper. The scorekeeper shall: (a) check teams to make sure all players are on the roster, (b) keep an accurate account of the score, (c) ensure player, coach, spectator, and referee safety, (d) prepare the score sheet to be signed by both teams.

If a scorekeeper is not present, then the referee will handle these tasks.

Law VII- The Duration of the Game:

All matches are fifty (50) minutes in length, with a five (5) minute halftime. If a game ends in a tie during pool play or a consolation game, then it will stay as a tie. For championship games, a 5-minute golden goal overtime period will be added in the event of a tie.

If it is still tied at the end of overtime, then the game will be decided on penalty kicks (3 per team to start, then sudden death penalty kicks if needed). Any player may be selected for the penalty kicks, but the whole team must shoot before a player can take a second penalty kick.

A referee may stop the clock in the last minute of the game for obvious game delaying tactics (i.e. kicking the ball away, standing in front of the ball, etc.) and extensive player injuries. The clock will restart when the ball is kicked.

Law VIII- Start of Play:

Conform to FIFA. A coin flip will determine which team will start with the ball.

Law IX- Ball In and Out of Play:

Conform to FIFA.

Law X- Method of Scoring:

Conform to FIFA.

Law XI- Offsides:

There is no offsides rule.

Law XII- Fouls and Misconduct:

Conform to FIFA with the following exceptions:

- An indirect free kick is awarded to the opposing team at the center spot on the halfway line if a goalkeeper punts/drop-kicks the ball or if they throw the ball in the air past the halfway line.

- Slides or slide tackles— Slides and slide tackles are not permitted. Any sort of slide by a field player whether going for the ball or not, no matter if contact is made or not, is considered a slide. The penalty is a direct free kick for the opposing team. If any of the above is committed by a defending player within the penalty area, a penalty kick should be awarded against their team.

- Yellow Cards- Players receiving a yellow card must be substituted for and serve a mandatory 2-minute penalty.

Three (3) yellow cards will result in an ejection from the game, but the player may play in the following game.

- Red Cards- If a player receives a red card, they are required to leave the field and the team must play down a man for the remainder of the game. The carded player is also required to sit out the next game in the tournament.

Croatian Eagles has the right to expel players from the remainder of the tournament for serious offenses (fighting, threatening players or referee, etc).

Law XIII- Free Kick:

Conform to FIFA

Law XIV- Penalty Kick:

Conform to FIFA with the exceptions that the penalty mark is at nine (9) yards and that players other than the kicker and defending goalkeeper are at least ten (10) yards from the penalty mark.

Law XV- Throw-In:

Conform to FIFA

Law XVI- Goal Kick:

Conform to FIFA

Law XVII- Corner Kick:

Conform to FIFA

General Rules

Unsportsmanlike Behavior- Unsportsmanlike behavior from players, coaches, or spectators will not be accepted and will be handled accordingly by referees and/or Croatian Eagles Staff....This is a fun event. We are all here to have a good time!

Forfeits: A team will be issued a forfeit if they do not have enough players to field an eligible team or if they are found to have used illegal players. A forfeit will be scored 5-0.

Inclément Weather: Safety is our number one concern. If the referee feels the conditions are unsafe, then they have the right to suspend the game. Any game suspended after half the game was completed, will be considered final if they are unable to finish the game within their time limit. All other games will be resumed once it is deemed safe to play.

TieBreakers: In the case of a tie to determine championship round standings, it will be broken as follows:

1) Head-To-Head,

2) Most Wins, 3) Least Goals Allowed, 4) Coin Toss.

Participant Waiver Forms: All participants must have a signed waiver on file prior to playing in any game.